

We claim:

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1. An active matrix liquid crystal display device comprising a liquid crystal cell, a switching element arranged in matrix, and shading layers mounted both on the upper side and the lower side of said switching element; wherein

at least one of the upper and lower shading layers includes a sloped portion and has a convex shape protruding toward said switching element.

2. An active matrix liquid crystal display device comprising a liquid crystal cell, a switching element arranged in matrix, and shading layers mounted both on the upper side and the lower side of said switching element; the upper shading layer including an upper sloped portion and having a convex shape protruding toward said switching element, the lower shading layer having a flat shape: wherein

said upper shading layer is formed so that said upper sloped portion is located at a  $\theta_1$  angle to the horizontal direction, and said upper sloped portion has a horizontal direction length of  $l_{11}$ ; said lower shading layer is formed so that the length from the end of said lower shading layer to the point that the line drawn downward to the vertical direction from the origin of said upper sloped portion crosses said lower shading layer is  $l_{12}$ ; and the maximum incident angle of the light traveling obliquely from the upper shading layer side is  $\alpha_1$ , the maximum incident angle of the light traveling obliquely from the lower

shading layer side is  $\beta_1$ , and the distance between the upper shading layer and the lower shading layer is  $d_1$ ;

in which  $\theta_1$ ,  $l_{11}$  and  $l_{12}$  each fulfill

$$\theta_1 > \beta_1,$$

$$l_{11} > (l_{12} + d_1 \cdot \tan \alpha_1) / (1 - \tan \theta_1 \cdot \tan \alpha_1), \text{ and}$$

$$l_{12} > d_1 \cdot \tan \beta_1.$$

3. An active matrix liquid crystal display device comprising a liquid crystal cell, a switching element arranged in matrix, and shading layers mounted both on the upper side and the lower side of said switching element; the lower shading layer including a lower sloped portion and having a convex shape protruding toward said switching element, the upper shading layer having a flat shape: wherein

said lower shading layer is formed so that said lower sloped portion is located at a  $\theta_2$  angle to the horizontal direction, and said lower sloped portion has a horizontal direction length of  $l_{21}$ ; said upper shading layer is formed so that the length from the end of said upper shading layer to the point that the line drawn upward to the vertical direction from the origin of said lower sloped portion crosses said upper shading layer is  $l_{22}$ ; and the maximum incident angle of the light traveling obliquely from the lower shading layer side is  $\alpha_2$ , the maximum incident angle of the light traveling obliquely from the upper shading layer side is  $\beta_2$ , and the distance between the upper shading layer and the lower shading layer is  $d_2$ ;

in which  $\theta_2$ ,  $l_{21}$  and  $l_{22}$  each fulfill

$$\theta_2 > \beta_2,$$

$$l_{21} > (l_{22} + d_2 \cdot \tan \alpha_2) / (1 - \tan \theta_2 \cdot \tan \alpha_2), \text{ and}$$

$$l_{22} > d_2 \cdot \tan \beta_2.$$

4. An active matrix liquid crystal display device comprising a liquid crystal cell, a switching element arranged in matrix, and shading layers mounted both on the upper side and the lower side of said switching element; the upper and lower shading layers respectively including an upper sloped portion or a lower sloped portion, both having a convex shape protruding toward said switching element, and said lower sloped portion formed longer than said upper sloped portion: wherein

said upper shading layer is formed so that said upper sloped portion is located at a  $\theta_{31}$  angle to the horizontal direction, and said upper sloped portion has a horizontal direction length of  $l_{31}$ ; said lower shading layer is formed so that said lower sloped portion is located at a  $\theta_{32}$  angle to the horizontal direction, and said lower sloped portion has a horizontal direction length of  $l_{32}$ ; and the maximum incident angle of the light traveling obliquely from the upper shading layer side is  $\alpha_3$ , the maximum incident angle of the light traveling obliquely from the lower shading layer side is  $\beta_3$ , and the distance between the upper shading layer and the lower shading layer is  $d_3$ ; in which  $\theta_{31}$ ,  $\theta_{32}$ ,  $l_{31}$  and  $l_{32}$  each fulfill

$$\theta_{31} > \beta_3,$$

$$\theta_{32} > \alpha_3,$$

$$l_{31} > \tan \beta_3 \cdot (d_3 + l_{32} \cdot \tan \theta_{32}), \text{ and}$$

$$l_{32} > \tan \alpha_3 \cdot (d_3 + l_{31} \cdot \tan \theta_{31}).$$

5. An active matrix liquid crystal display device comprising a liquid crystal cell, a switching element arranged in matrix, and shading layers mounted both on the upper side and the lower side of said switching element; the upper and lower shading layers respectively including an upper sloped portion or a lower sloped portion, both having a convex shape protruding toward said switching element, and said upper sloped portion formed longer than said lower sloped portion: wherein

said lower shading layer is formed so that said lower sloped portion is located at a  $\theta_{41}$  angle to the horizontal direction, and said lower sloped portion has a horizontal direction length of  $l_{41}$ ; said upper shading layer is formed so that said upper sloped portion is located at a  $\theta_{42}$  angle to the horizontal direction, and said upper sloped portion has a horizontal direction length of  $l_{42}$ ; and the maximum incident angle of the light traveling obliquely from the lower shading layer side is  $\alpha_4$ , the maximum incident angle of the light traveling obliquely from the upper shading layer side is  $\beta_4$ , and the distance between the lower shading layer and the upper shading layer is  $d_4$ ; in which  $\theta_{41}$ ,  $\theta_{42}$ ,  $l_{41}$  and  $l_{42}$  each fulfill

$$\theta_{41} > \beta_4,$$

$$\theta_{42} > \alpha_4,$$



